

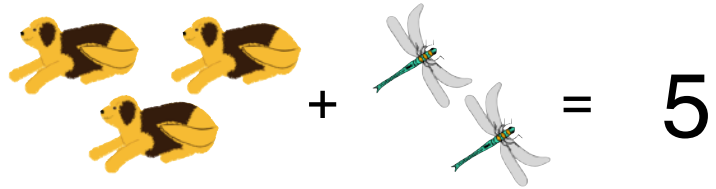
Adding Animals

This game is for one or two players.

Goal: Practice counting and adding.

You will need:

- Printed or drawn animal cards
- Printed or drawn spinner
- Printed or drawn number cards
- Printed or drawn addition and equal signs



How to play:

- Set up the addition and equal signs in a $A + B = C$ format. Leaving space to place cards in the A, B, and C spots. (Try turning the equation around to $C = A + B$ and follow the same steps.)
- Oldest player goes first. Use the spinner to create addition equations. Spin to get the first number. Choose which animal you want to represent the first number and place the number of animal cards from the spin in the A spot. Spin again to get the second number. Choose a different animal to represent this number and place the amount that corresponds to the spinner's number in the B spot. Add and place the correct number card in the C spot.
 - For younger kids, have them count both piles of animals to get the total.
- Take turns spinning and building the equation.

For older kids:

- Spin once to get the sum of the equation. Place the corresponding number in the C spot. Then use the animal cards to create the missing parts of the equation (A and B).
- Draw two number cards and place each of them in one of the spots (A, B, or C). Find the missing number and use the animal or number cards to represent it.

Alternative ways to play:

- While the addition and equal signs are in the $A + B = C$ format, use a dice to generate numbers.
- Use small objects instead of the printed animal cards or draw your own!

